**Fundamentals Of Programming**

**Program Proposal**

**Car Dealership Management (CDM)**

**Proposal Contents:**

Title of the System

Car Dealership Management

Description of the System

This project, which is a topic of the Fundamentals of Programming course, involves creating a car dealership management entirely in C++. We are pleased to announce the release of a convenient console application for performing management system tasks like adding new car(s) to a data set, modifying and deleting car(s) from a data set, exporting order logs, etc.

Features

Planned (❌) and currently working (✔) - but not necessarily fully completed - features:

Admin (Not yet added)

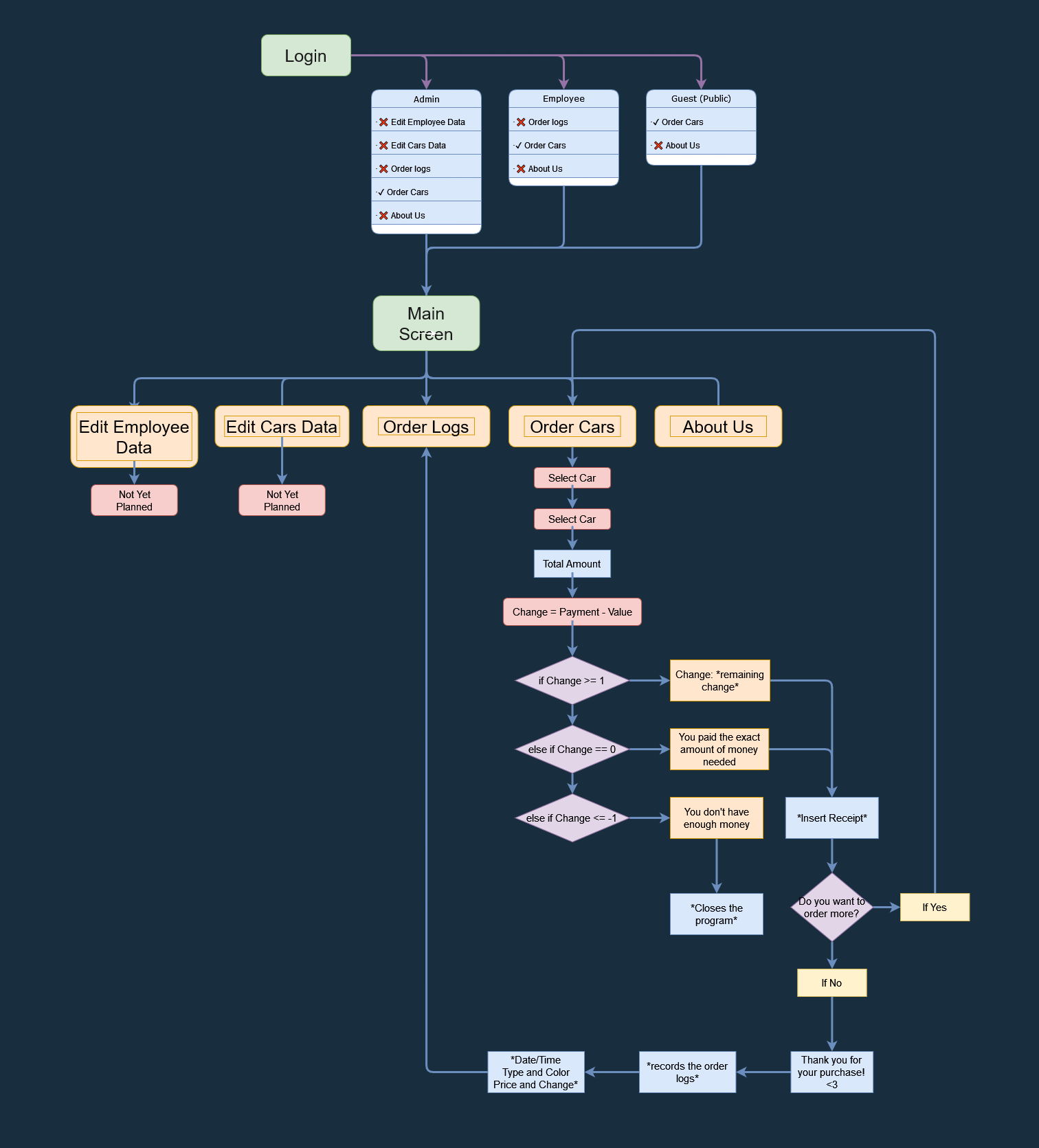
* ❌ Edit Employee Data
* ❌ Edit Cars Data
* ❌ Order Logs
* ✔ Order Cars
* ❌ About Us

Employee (Not yet added)

* ❌ Order Logs
* ✔ Order Cars
* ❌ About Us

Guest (Public)

* ✔ Order Cars
* ❌ About Us



How to Use

The user must first log in; if they do not already have an account, they can utilize the 'Guest' or public entry option. Once in the Main, all users may proceed to order Toyota cars. However, only those with admin level access may view the order logs and edit a car's data. Administrators must answer for their conduct.

How to Run

Requirements

* Download and Install MinGW driver
* Then, to compile, double click the "CarDealership.exe"

Setup

1. Clone the repository or Download and Extract the source code zip file.
2. Open the extracted file and open "CarDealership.exe"
3. Thats it.

* Note: Some issues were not yet fixed thus I will be updating this in several upcoming weeks/months. And I hope that this project will be used for educational purposes and that the system itself maintains its copyrights as proposed.

Enjoy :)

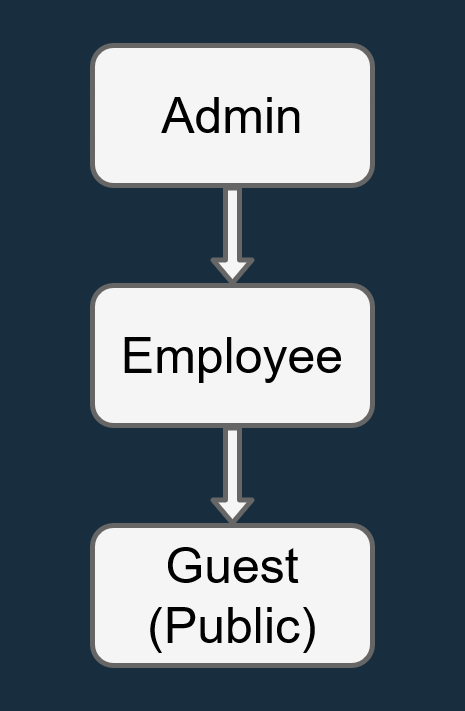
Limitation

No GUI interface

Can only take 1 order at a time

Can't display product images

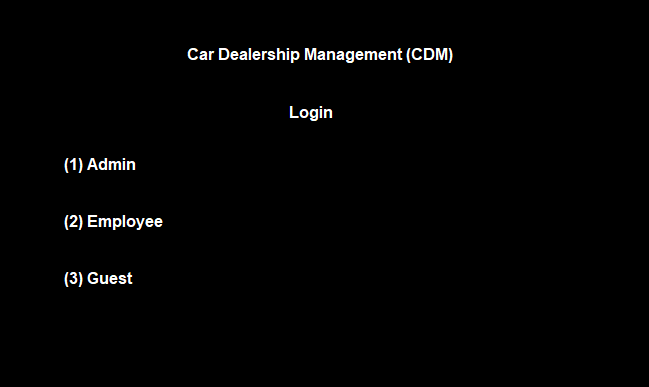
Hierarchy

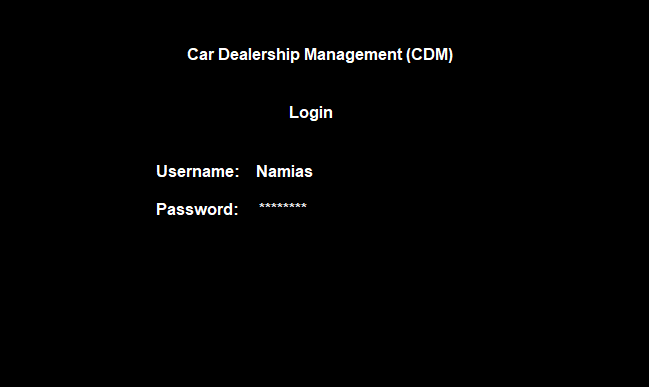


**Concepts**

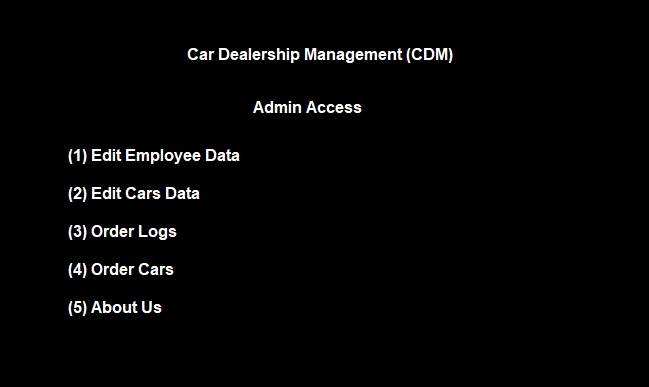
**Login**

**Guest is publicly available**





**Admin has a lot of privilege**



**Project Proposal in CCS 102 — Fundamentals of Programming**

**Project Title:** Fast Food Point of Sale

**Project Description:**

Fast food point of sale is a basic computer program that can take orders, compute total bill and changes of a customer. It can help the small-time business particular their cashier or sales management but this program is only built for a I customer at a time a mini program that can print/display receipt of a customer.

**Features:**

* 1. Can take orders from customer
  2. Can calculate the total bill of the customers
  3. Can display orders, total bill and exact change of customers
  4. Can display receipt of the customer

**Limitation**

1. Console application no GUI
2. Can only take I customer at a time
3. Can't show photos of a product
4. No database